

## Microsite notes for Mengxi

- Prefer the second mock-up version that the first one.
  - Incorporate more and be consistent with the map element.
  - I like the interactive music player if you have time to incorporate it
  - Lean into the lore/world-building aspect of the game
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- I like the home page navigation: nav bar is on the side instead of top
  - Then sidebar moves to the top upon clicking
  - Incorporate images alongside the text
  - Use imagery to inform readers about the in-game world